

# Visual Art

## Learning Outcomes for Classroom-Based Assessment 2

In each strand, the main learning outcomes to be assessed through *Communicate and Reflect* are:

	ART		CRAFT		DESIGN	
<b>Critical and Visual Language</b>	<b>1.3</b>	critique an artwork using critical and visual language	<b>2.3</b>	reflect on their own, or another's, craftwork through the use of critical and visual language	<b>3.3</b>	respond to and critique works of design using appropriate visual language
<b>Drawing</b>	<b>1.4</b>	demonstrate how they use drawing to observe, record and analyse the human figure and the world around them	<b>2.4</b>	show they can use their drawings to observe, record and analyse	<b>3.4</b>	interpret a design brief and represent this through their drawings
	<b>1.6</b>	use drawings to communicate their personal outlook or understanding	<b>2.5</b>	develop their ideas for craftwork through drawing	<b>3.5</b>	experiment with design ideas through research and analytical drawing
<b>Visual Culture and Appreciation</b>	<b>1.8</b>	discuss examples of historical and contemporary visual art	<b>2.8</b>	interpret the narrative, symbols and functions used in craftwork from their own and other world cultures	<b>3.8</b>	discuss historical and contemporary design practices
<b>Art Elements and Design Principles (AEDP)</b>	<b>1.11</b>	consider the use of the art elements and design principles in their own artwork	<b>2.11</b>	research the use of art elements and design principles in historical and contemporary craftwork from their own and other cultures	<b>3.11</b>	examine their own and others' design work through the use of art elements and design principles
<b>Media</b>	<b>1.15</b>	critique the choice of media in their own or others' artwork	<b>2.15</b>	justify the choice of media in their own or others' craftwork	<b>3.15</b>	justify design concepts and the use of media in their own or others' work